

Little Camden League Rules

- Maximum 5 minute warm up before games
- 2 - 15 minute running time halves
- Running time stoppage only for injury or shooting fouls. Clock stops last 2 minutes of the game on change of possession/foul if the point differential is 12 points or less.
- No pressing in 4th grade
- 5th & 6th Grade: No pressing until last 2 minutes of game. If a team is up by 15 or more points, they cannot press.
- Home team determined by coin toss or mutual agreement
- Each team will have 3-30 second timeouts per game and 1- 1 minute time out in OT
- No zone defense in league play.
- Overtime- 2 minutes, stopped time. If the game is tied after 1 OT, the outcome of the game will be scored as a tie. OT will start with a jump ball and all fouls will carry over to OT.
- Unsportsmanlike behavior (yelling at officials or score personnel, etc) by any player/coach will result in 1-warning; 2- technical foul; 3- ejection from tournament. Any player or coach that is ejected from a league tournament will not be allowed to play/coach in the next league tournament event.
- Teams must provide their own basketballs for warm ups
- Teams are to clean up their bench area when they leave.
- After games, please quickly collect items and clear the area for the next team. This will help keep games on time.
- All age groups will use a women's size basketball 28.5" or size 6
- The following rules will be enforced: traveling, double dribble, 10-second back court, 5 seconds under pressure/closely guarded, 3-seconds in the key (offense only), jump ball, lane violation on free throws, 3' restraining area on throw-in from out of bounds. 5 second throw in from out of bounds
- No jewelry, bobby pins, hard hair clips. Medical alert bracelets or any medical devices (ie insulin pump) may be worn as long as they are secured to the body or can be taped over.
- Free throws: 4th grade will shoot from 11'. 5-6 will shoot from the free throw line. 4-5 grade- must be behind the line when attempting a free throw, no penalty if they jump and land on or in front of line. 6th grade-must not cross the free throw line on any part of the shot. Bonus rules- Bonus for non-shooting fouls will be awarded when 7 fouls are reached in a half. Teams will shoot an automatic 2 free throws (no longer 1 and 1, per NFHS 2023-24 rule change).